

UNITED SCORING GLOSSARY OF TERMS

TERM	DEFINITION
Combination Pass - Tumbling	Multiple skills that are continuous and do not involve elements that would break it up into multiple passes.
Combination Skills - Building	Two or more skills that are simultaneously performed to make one transitional style skill.
Connected Passes - Tumbling	Two or more passes that are broken up by; step(s), chasse/sashay, rebound step, a long pause etc. This does not include a jump within a pass.
Connected Skills - Building	Two or more skills connected in sequence to each other.
Cumulative	Multiple skills performed throughout the routine.
Dismount Style	The ending movement from a building skill/transition to a cradle, prone or the performing surface.
Inversion Style	An athlete has at least one foot above the head, and shoulders are below the waist throughout the initiation of the skill/transition.
Load Position (Coed Style)	Position where the top person has both feet on performing surface, hands on the bases' wrists, and the base has hands on top persons' waist.
Prep Stunt	A multi-based stunt at prep level where the top person is held in a standing vertical position. This would NOT include the following; flat back, straddle sit, T-lift, shoulder stand/sit, or other similar variations at prep level.
Pyramid Structure	Two or more top people in stunts connect, pause, and show a defined position. This is also commonly referred to as a "picture."
Release Style	Top person and bases break contact to execute a building skill. Release skills need to release from and return to the same base/bases. In levels 1, 2, and 3, skills will resemble a released skill where a spotter may maintain contact except for on the foot. • Clarification: For release style skills combined with twisting skills where the bases cannot fully release the top person, a base may start under the foot of the top person if that foot is in the lib position and the skill still resembles the look of a release style stunt.
Same Section	Single portion of the routine where skills from a skill set are performed. (Skill sets; stunts, pyramid, tosses, tumbling, jumps, dance etc.) Standing and running tumbling skills/passes may be performed together and still be considered same section. • Clarification: Additional athletes not involved in the required skill set for same section may participate in a different skill set at the same time. MAX of the team performs standing tumbling continuously while a coed style stunt is performed by 3 athletes.
Synchronized	The same skill performed at the same time by multiple groups.
Twisting	Transitions that twist into, during or out of a building skill – based upon the hip rotation of the top person. This may include movement of the bases in conjunction with the hip rotation of the top person.