

2022 - 2023 UNITED SCORING SYSTEM - WORLDS | LEVEL 7

STUNTS

INVERSION STYLE	RELEASE STYLE	TWISTING	COMBINATION/OTHER SKILLS	COED STYLE	DISMOUNT STYLE
INVERSION STALE	RELEASE STYLE	LEVEL APPRO	· · · · · · · · · · · · · · · · · · ·	COED STILE	DISMOUNT STYLE
FREE FLIPPING FROM GROUND LEVEL TO CRADLE FLIPPING FROM GROUND LEVEL TO PREP LEVEL FLIPPING FROM GROUND LEVEL TO EXTENSION DOWNWARD INVERSION FROM EXTENDED STUNT DOWNWARD INVERSION FROM EXTENDED 1 LEG STUNT RELEASED INVERSION FROM PREP LEVEL OR ABOVE TO EXTENSION RELEASED INVERSION FROM PREP LEVEL OR ABOVE TO LIB	TIC TOC LIB TO LIB (HIGH TO HIGH) TIC TOC LIB TO LIB (LOW TO HIGH) TIC TOC LIB TO BODY POSITION (LOW TO HIGH) HIGH)	11/4 - 13/4 TWISTING TRANSITION TO EXTENSION DOUBLE TWISTING TRANSITION TO EXTENSION	1 12 - 2 TWIST TO PRONE TWISTING HELICOPTER RELEASE MOVES 1/2 TWISTING FRONT HANDSPRING UP TO EXTENSION 1/4 - 34 TWISTING TIC TOC TO EXTENDED 1 LEG STUNT 1/2 TWISTING RELEASE FROM GROUND LEVEL (SWITCH UP) TO EXTENDED 1 LEG STUNT FREE FLIPPING WITH TWISTING FROM GROUND LEVEL TO CRADLE 1/2 TWISTING RELEASE FROM WAIST LEVEL (BALL UP) TO EXTENDED 1 LEG STUNT	ASSISTED OR UNASSISTED: • WALK IN/TOSS EXTENDED EXTENSION • WALK IN/TOSS HANDS PRESS EXTENDED 1 LEG STUNT • WALK IN/TOSS EXTENDED 1 LEG STUNT	FRONT FREE FLIPPING DISMOUNT TO GROUND LEVEL FREE FLIPPING DISMOUNT FROM PREP LEVEL OR BELOW TO CRADLE DOUBLE DOWN FROM EXTENDED 1 LEG STUNT
		ADVANCED LEVEL A	PPROPRIATE		
PREP LEVEL HAND IN HAND TO EXTENSION RELEASED INVERSION FROM PREP LEVEL OR ABOVE TO EXTENDED BODY POSITION REWIND TO PREP	TIC TOC LIB TO BODY POSITION (HIGH TO HIGH)	DOUBLE TWISTING TRANSITION TO/AT EXTENDED LIB 11/2 - 13/4 TWISTING TRANSITION TO/AT EXTENDED LIB	1/2 TWISTING FRONT HANDSPRING UP TO EXTENDED 1 LEG STUNT FULL TWISTING TIC TOC TO EXTENDED LIB (LOW TO HIGH) FULL TWISTING RELEASE FROM GROUND LEVEL (SWITCH UP) TO EXTENDED LIB FLIPPING WITH TWISTING FROM GROUND LEVEL TO PREP LEVEL 1,4 TWISTING RELEASED INVERSION FROM PREP LEVEL OR ABOVE TO EXTENDED BODY POSITION 1,4 TWISTING BACK HANDSPRING UP TO EXTENDED LIB OF BODY POSITION 1,1/2 TWISTING RELEASE FROM GROUND LEVEL (SWITCH UP) TO EXTENDED LIB	ASSISTED OR UNASSISTED: • TOSS EXTENDED 1 LEG STUNT • TOSS EXTENDED 1 ARM STUNT • TOSS FULL UP TO EXTENDED STUNT • TOSS FRONT HANDSPRING 1/2 UP TO EXTENDED STUNT • REWIND TO EXTENDED STUNT	
		ELITE LEVEL APP	ROPRIATE		
PREP LEVEL HAND IN HAND TO EXTENDED LIB EXTENDED HAND IN HAND TO EXTENSION REWIND TO EXTENDED STUNT PROPRESSION PROPRES	TIC TOC BODY POSITION TO BODY POSITION (HIGH TO HIGH)	1 1/2 TWISTING TRANSITION TO/AT EXTENDED BODY POSITION 1 3/4 TWISTING TRANSITION TO/AT EXTENDED BODY POSITION DOUBLE TWISTING TRANSITION TO/AT EXTENDED BODY POSITION TO/AT EXTENDED BODY POSITION	FULL TWISTING BACK HANDSPRING UP TO EXTENDED STUNT 1 1/2 TWISTING FRONT HANDSPRING UP TO EXTENDED STUNT 1/4 - 3/4 TWISTING TIC TOC EXTENDED BODY POSITION TO BODY POSITION (HIGH TO HIGH) FULL TWISTING TIC TOC TO EXTENDED LIB (HIGH TO HIGH) 1/2 TWISTING RELEASED INVERSION TO EXTENDED STUNT FULL TWISTING RELEASE FROM GROUND LEVEL (SWITCH UP) TO EXTENDED BODY POSITION FULL TWISTING TIC TOC TO EXTENDED BODY POSITION (LOW TO HIGH) 1 1/2 TWISTING RELEASE FROM GROUND LEVEL (SWITCH UP) TO EXTENDED BODY POSITION FULL TWISTING RELEASE FROM GROUND LEVEL (SWITCH UP) TO EXTENDED BODY POSITION FULL TWISTING RELEASE FROM GROUND LEVEL (BALL UP) TO EXTENDED BODY POSITION FULL TWISTING RELEASE FROM GROUND LEVEL (BALL UP) TO EXTENDED BODY POSITION FLIPPING WITH TWISTING FROM GROUND LEVEL TO EXTENDED STUNT	ASSISTED OR UNASSISTED: • TOSS EXTENDED 1 LEG STUNT • TOSS EXTENDED 1 ARM STUNT • TOSS FULL UP TO EXTENDED STUNT • TOSS FRONT HANDSPRING 1/2 UP TO EXTENDED STUNT • REWIND TO EXTENDED STUNT	FULL KICK FULL DISMOUNT KICK DOUBLE TWISTING DISMOUNT FREE FLIPPING WITH 1/2 TWIST DISMOUNT FROM PREP LEVEL TO CRADLE

TOSSES

NON - TWISTING	TWISTING
TUCK • X-OUT • PIKE • LAYOUT	LAYOUT FULL • LAYOUT DOUBLE FULL • X-OUT FULL • SPLIT FULL • ARABIAN 1 1/2 PIKE OPEN DOUBLE FULL



2023 - 2024 UNITED SCORING SYSTEM - WORLDS LEVEL 6 & 7 $\,$

STANDING TUMBLING

LEVEL APPROPRIATE	LEVEL APPROPRIATE ADVANCED LEVEL APPROPRIATE		ELITE LEVEL APPROPRIATE	
ADVANCED JUMP BACK TUCK	BHS SERIES - FULL ADVANCED JUMP - BHS SERIES - FULL BHS - WHIP - BHS SERIES - FULL BHS SERIES - WHIP - FULL BHS - WHIP - TO - FULL	BHS - FULL ADVANCED JUMP - BHS - FULL STANDING FULL ADVANCED JUMP - FULL BHS - WHIP - FULL ADVANCED JUMP - BHS - WHIP - FULL	 BHS SERIES - DOUBLE FULL ADVANCED JUMP - BHS SERIES - DOUBLE FULL BHS - WHIP - BHS SERIES - DOUBLE FULL BHS SERIES - WHIP - DOUBLE FULL BHS - WHIP - DOUBLE FULL ADVANCED JUMP - BHS/BHS SERIES - WHIP - DOUBLE FULL BHS SERIES - FULL/DOUBLE FULL - WHIP - FULL/DOUBLE FULL 	

RUNNING TUMBLING

LEVEL APPROPRIATE ADVANCED LEVEL APPROPRIATE		ELITE LEVEL APPROPRIATE	
CARTWHEEL - FULL RO - FULL RO - BHS/BHS SERIES - FULL FWO - TO - FULL SIDE AERIAL/FRONT AERIAL - FULL RO - TO - ONODI - TO - FULL FRONT FULL	RO - BHS - KICK FULL/FULL STEP OUT PUNCH FRONT STEP OUT - TO - FULL RO - WHIP - FULL RO - TO - WHIP - TO - FULL 1.5 TWISTING FRONT LAYOUT	RO - ARABIAN/HALF STEP OUT - RO - TO - FULL FRONT HANDSPRING - FRONT FULL FRONT HANDSPRING - PF - RO - TO - FULL RO - BHS - FULL - TO - FULL RO - TO - FULL - FULL RO - TO - 1.5 STEP OUT - TO - FULL 1.5 TWISTING FRONT LAYOUT - TO - FULL/DOUBLE FULL RO - DOUBLE FULL RO - TO - DOUBLE FULL FRONT WALKOVER - TO - DOUBLE FULL	 PF STEP OUT - TO - DOUBLE FULL RO - TO - WHIP - TO - DOUBLE FULL RO - WHIP - DOUBLE FULL RO - ARABIAN - TO - DOUBLE FULL RO - TO - FULL - TO - DOUBLE FULL RO - TO - 1.5 STEP OUT - TO - DOUBLE FULL RO - TO - DOUBLE - BHS SERIES - TO - DOUBLE FULL RO - TO - FULL - TO - WHIP - DOUBLE FULL PF STEP OUT - RO - TO - WHIP - TO - DOUBLE FULL RO - TO - DOUBLE FULL - WHIP - DOUBLE FULL PF STEP OUT - RO - ARABIAN - RO - TO - WHIP - DOUBLE FULL

Each skill separated by a bullet will be considered a "different skill" and will not receive credit more than once, even if multiple skills or variations are listed in that bullet.