



2026-2027 UNITED SCORING SYSTEM - WORLDS LEVEL 6

STUNTS

INVERSION STYLE	RELEASE STYLE	TWISTING	COMBINATION/OTHER SKILLS	COED STYLE	DISMOUNT
LEVEL SKILLS					
<ul style="list-style-type: none"> Downward inversion from extended stunt Downward inversion from extended 1 leg stunt <p>• Rewind to waist level stunt (L6)</p>	<ul style="list-style-type: none"> Tic toc lib to lib (high to high) 	<ul style="list-style-type: none"> 1 ¾ twisting transition to extension 	<ul style="list-style-type: none"> Twisting helicopter release moves Full twisting release from ground level to extended lib 1 ¾ - 2 twists to prone ¼ - ¾ twisting tic toc to extended 1 leg stunt ½ twisting release from ground level (switch up) to extended 1 leg stunt ½ twisting release from waist level (ball up) to extended 1 leg stunt <p>• ¼ - ½ twisting back handspring up to prep stunt (L6) • ¼ - ½ twisting released inversion from prep level or above to prep level or above (L6)</p>	Assisted or Unassisted: <ul style="list-style-type: none"> Walk in / toss extension Walk in / toss hands press extended 1 leg stunt Walk in extended 1 leg stunt 	<ul style="list-style-type: none"> Double twisting dismount from extended lib to cradle
ADVANCED SKILLS					
<ul style="list-style-type: none"> Released inversion from prep level hand in hand to extended 1 leg stunt Released inversion from extended hand in hand to prep stunt <p>• Rewind to prep stunt (L6)</p>	<ul style="list-style-type: none"> Tic toc lib to body position (high to high) 	<ul style="list-style-type: none"> Double twisting transition to / at extension 1 ½ twisting transition to / at extended lib 1 ¾ twisting transition to / at extended lib (L6) 2 ¼ twisting transition to / at extension (L6) 	<ul style="list-style-type: none"> Full twisting tic toc to extended lib (low to high) Full twisting release from ground level to extended body position Full twisting release from waist level to extended lib 1 ½ twisting release from ground level (switch up) to extended lib 1 - 1 ¼ twisting release from ground level (switch up) to extended body position <p>• ¼ twisting back handspring up to extended 1 leg stunt (L6) • ¼ - ½ twisting released inversion from prep level or above to extended 1 leg stunt (L6)</p>	Assisted: <ul style="list-style-type: none"> Toss extended 1 leg stunt Toss extended 1 arm stunt Toss full up to extended stunt <p>• Rewind to prep stunt or above (L6)</p> Assisted or Unassisted: <ul style="list-style-type: none"> Extended hand in hand to prep stunt <p>• Rewind to prep stunt (L6) • ½ twisting released inversion from ground level (FHS Up) to prep stunt (L6)</p>	<ul style="list-style-type: none"> Double twisting dismount from extended body position to cradle
ELITE SKILLS					
<ul style="list-style-type: none"> Released inversion from prep level hand in hand to extended body position Released inversion from extended hand in hand to extension <p>• Rewind to extended stunt (L6)</p>	<ul style="list-style-type: none"> Tic toc body position to body position (high to high) 	<ul style="list-style-type: none"> 1 ½ twisting transition to / at extended body position <p>• 1 ¾ twisting transition to / at extended body position (L6) • 2 - 2 ¼ twisting transition to / at extended 1 leg stunt (L6)</p>	<ul style="list-style-type: none"> Full twisting tic toc to extended lib (high to high) Full twisting release from waist level (ball up) to extended body position Full twisting tic toc to extended body position (low to high) 1 ½ twisting release from ground level (switch up) to extended body position ¼ - ¾ twisting tic toc extended body position to body position (high to high) <p>• ¼ - ½ twisting released inversion from prep level or above to extended body position (L6) • ¼ - ½ twisting released inversion from extended hand in hand to extended stunt (L6) • ¼ - ½ twisting back handspring up to extended body position (L6) • ½ twisting back handspring up to extended stunt (L6) • ½ twisting released inversion from ground level (FHS up) to extended stunt (L6)</p>	Unassisted: <ul style="list-style-type: none"> Toss extended 1 leg stunt Toss extended 1 arm stunt Toss full up to extended stunt The following skills will receive Coed Style credit as long as the skill is Unassisted from initiation to the dismount to the performance surface or a cradle position Unassisted: <ul style="list-style-type: none"> Extended hand in hand to extended stunt <p>• Rewind to extended stunt (L6) • ½ twisting released inversion from ground level (FHS Up) to extended stunt (L6)</p>	<ul style="list-style-type: none"> Full kick full twisting dismount to cradle (L6) Kick double twisting dismount to cradle (L6)

STUNTS: Only the skills listed as Advanced/Elite will receive Degree of Difficulty credit.

TOSESSES

<ul style="list-style-type: none"> Ball double full (L6) Pike double full (L6) 	<ul style="list-style-type: none"> Double up toe touch (L6) Hitch kick double full (L6) 	<ul style="list-style-type: none"> Kick double full (L6) Toe touch double full (L6) 	<ul style="list-style-type: none"> Switch kick double full (L6) Kick full kick full (L6) 	<ul style="list-style-type: none"> 3 or more trick toss (must include a double full)
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TOSESSES: Only the skills listed will receive Toss Difficulty credit.

Each skill separated by a bullet will be considered a "different skill" and will not receive credit more than once, even if multiple skills or variations are listed in that bullet.



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STANDING TUMBLING

LEVEL SKILLS	ADVANCED SKILLS	ELITE SKILLS
<ul style="list-style-type: none"> • ADVANCED JUMP - BACK TUCK 	<ul style="list-style-type: none"> • BHS SERIES - FULL • ADVANCED JUMP - BHS SERIES - FULL • BHS - WHIP - BHS SERIES - FULL • BHS SERIES - WHIP - FULL • BHS - WHIP - TO - FULL 	<ul style="list-style-type: none"> • BHS - FULL • ADVANCED JUMP - BHS - FULL • STANDING FULL • ADVANCED JUMP - FULL • BHS - WHIP - FULL • ADVANCED JUMP - BHS - WHIP - FULL • BHS SERIES - DOUBLE FULL • ADVANCED JUMP - BHS SERIES - DOUBLE FULL • BHS - WHIP - BHS SERIES - DOUBLE FULL • BHS SERIES - WHIP - DOUBLE FULL • BHS - WHIP - DOUBLE FULL • ADVANCED JUMP - BHS/BHS SERIES - WHIP - DOUBLE FULL • BHS SERIES - FULL / DOUBLE FULL - WHIP - FULL / DOUBLE FULL

RUNNING TUMBLING

LEVEL SKILLS	ADVANCED SKILLS	ELITE SKILLS
<ul style="list-style-type: none"> • CW - FULL • RO - FULL • RO - BHS / BHS SERIES - FULL • FWO - TO - FULL • SIDE AERIAL / FRONT AERIAL - FULL • RO - TO - ONODI - TO - FULL • FRONT FULL 	<ul style="list-style-type: none"> • RO - BHS - KICK FULL / FULL STEP OUT • PF STEP OUT - TO - FULL • RO - WHIP - FULL • RO - TO - WHIP - TO - FULL • 1.5 TWISTING FRONT LAYOUT 	<ul style="list-style-type: none"> • RO - ARABIAN/HALF STEP OUT - RO - TO - FULL • FHS - FRONT FULL • FHS - PF - RO - TO - FULL • RO - BHS - FULL - TO - FULL • RO - TO - FULL - FULL • RO - TO - 1.5 STEP OUT - TO - FULL • 1.5 TWISTING FRONT LAYOUT - TO - FULL / DOUBLE FULL • RO - DOUBLE FULL • RO - TO - DOUBLE FULL • FWO - TO - DOUBLE FULL • PF STEP OUT - TO - DOUBLE FULL • RO - TO - WHIP - TO - DOUBLE FULL • RO - WHIP - DOUBLE FULL • RO - ARABIAN - TO - DOUBLE FULL • RO - TO - FULL - TO - DOUBLE FULL • RO - TO - 1.5 STEP OUT - TO - DOUBLE FULL • RO - TO - DOUBLE - BHS SERIES - TO - DOUBLE FULL • RO - TO - FULL - TO - WHIP - DOUBLE FULL • PF STEP OUT - RO - TO - WHIP - TO - DOUBLE FULL • RO - TO - DOUBLE FULL - WHIP - DOUBLE FULL • PF STEP OUT - RO - ARABIAN - RO - TO - WHIP - DOUBLE FULL